



Title: Drive!

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Series: WWJD (What Would James Do?)

Text: James 2

Synopsis: Most of us can probably remember buying a car that looked really good but drove really bad. Yet in spite of your parent's admonition to buy a more sensible car (like that station wagon your uncle was selling) you ended up buying that '72 Chevy Nova that almost shook apart every time you put it in overdrive. You can also painfully remember selling the car for parts after sinking thousands of dollars into it just to keep it running. The point is, that any car, no matter how hot it looks, is supposed to transport you from one destination to the next. If it doesn't do that, then it is good for nothing. You might as well sell it for scrap.

James says that our faith is like that car. It might look really good but if it doesn't do what it is supposed to do, it's dead. We can polish it up, Armor All the tires, even hang up some cool fluffy dice, but if it doesn't drive, it's dead, worthless. Faith is supposed to produce good works. Those good works please God. We were made to please God. That's the point. Anything less than that is just a pretty car sitting in the driveway that doesn't drive. People might comment on what a pretty car it is, but it's still dead. At some point, we all have to stop polishing and start driving.